

## **ARTISTIC ROLLER SPORTS COMMITTEE**

# ARTISTIC ANNOUNCERS HANDBOOK



#### Welcome

Welcome to the role of "Announcer" for the sport of artistic skating. Announcers play a vital part in the smooth running of competitions.

A good announcer is energetic in their work, has current information and knows their role. They speak clearly and slowly.

#### **Dress Code:**

Navy and White with a touch of red.

Black and White with a touch of red.

No casual gear

Men can wear white shirt and dress trousers

#### **Arrival at Competition:**

When arriving at a competition, there are several things you need to do:

- Find the Announcers table
- Check in with the Chief Announcer or Competition Manager
- Ensure you have the following documents
  - o a programme check with the Chief Announcer that your programme is up to date;
  - A document will be supplied with the skating order. Take care that you recognize the first skater after each figure, dance, etc.
  - o a Judges list
  - o sequence of events when presentations will be done; Judges breaks, warm ups etc
- Ensure you have access to Skate New Zealand Dance music cd's, national anthems and presentation fanfares
- Ensure you can operate the sound equipment;
- Do a sound check including a test of the microphone and a cd to get correct volume levels

#### Relationships

The Announcer has relationships with:

- Championship Manager
- Event referee
- Marshalls
- Calculators
- Chief Announcer

The Event Referee is in control of each event and the Event Officials [Judges, Marshalls, Calculators and Announcers] are required to follow their instructions.

#### Prior to each event:

Ensure you have all music cds and they are put into events and skating order.

Ensure you have the skating order document

Listen for instructions from the Referee

Check for final scratchings or additions

Check for any names that you may have difficulty announcing and find out the correct pronunciation

#### At the beginning of each event

Introduce and describe the event; for Figure events it is appropriate to introduce each figure; similarly for dance

Introduce the Judges and Referee

#### **During the event:**

Announce skaters onto the floor in skating order supplied by the Chief Referee; the announcement should emphasise the skaters.

Vary the way in which you announce the skaters so that the event doesn't get monotonous

Play their music; monitoring volume levels

Be alert to audience comfort in regard to music volumes

Marks are read out in order from Judge 1 through to Judge 5.

Marks are annunciated as 6 point 3, 6 point 5 etc

Once an event has started, no announcements should be made that are not relevant to that event, except in emergency

#### **During the competition day**

Acknowledge any sponsors

Thank visiting officials

Read any notices handed in – these must be signed by the Championship Manager

Promote any rink shops selling food etc

#### **Conduct of events**

#### Freeskating

Detailed instructions for each event are contained in the Referee's Sheet

Two marks are displayed after each skater

**Technical Merit** 

**Artistic Impression** 

In International events Cadet, Youth, Junior and Senior they will skate a short programme and a long programme.

Ensure you have a copy of the skating order for the Long Programme. This is drawn and will be different to the skating order in the programme.

#### **Figures**

One mark per skater per figure skated

Different skaters start each figure – These are highlighted on the Referee sheet provided.

#### Dance

One mark per dance skated

Different skaters start each dance – These are highlighted on the Referee sheet provided.

For International events, marks are displayed for each skater once they have finished their dance

Non International events are run one skater after the other.

When the first skater has nearly completed two rounds the marshall to put the next skater on the floor. Announce that skater as they come on the floor with the music still playing for the first skater. When they are ready to start the next piece of music is played as guickly as possible.

This procedure will continue right through the dance.

All skaters complete the dance being skated. Then the judges will hold up the marks for each skater in order from skater 1 through to the last skater. This is repeated after the next dance in the same order even though a different skater may have commenced the dance.

#### Original Dance/Creative Solo Dance/Freedance

Ensure you have been supplied the skating order for these events from the Referee of the event. In Solo Dance the skating order for Creative Solo Dance and Free Dance is drawn by the Referee of the event following the Compulsories.

In Dance Pairs the Original Dance is treated as the third dance and then a draw is done for the Free Dance.

#### **Precision**

Two marks for each team
Composition
Presentation

#### Results

Results for events should be announced as per the Artistic rule 6.03.

6.03 ANNOUNCEMENT OF FINAL RESULT

6.03.01 The final result should be announced as soon as possible after the completion of each event or as the competition organisers direct and the result sheets should be open for inspection for a reasonable time after the completion 6.03.02 No artistic result is to be published or announced unless the referee of the event has signed the results, after satisfying him/her self as to what stage the computing was carried to obtain a clear first, second and third place.

Results are read from 1<sup>st</sup> place to 3rd place It is the responsibility of the Calculators to deliver the results to the Announcer

#### **Presentations**

Our first/next presentation is (the name of the event). Preferred announcement is: In first place and winner of the gold medal - Joe Bloggs from Timbucktoo. In second place and winner of the silver medal – Fred Dagg from Fairyland. In third place and winner of the bronze medal - Me from here.

You can also announce the first place getter as the "2012 New Zealand Event ...... Champion.

Ensure that the announcement is nice and loud and with a great sense of excitement.

Once the presentation has been done, the fanfare has been played and the photos have been taken thank the skaters and move on to the next presentation.

At the end: Comment that this completes the presentations for this bracket and the next event is:

#### **Examples:**

Good morning everybody, welcome to the < > (e.g. Artistic section of 2011 New Zealand Roller Sports Championships) Its great to see you all here and hope you have a enjoyable day.

The next event is Junior Ladies Figures. The judges for this event are < 1> <2> <3> and the referee < 4>. Skaters are on the floor doing their warm up for the first figure which is RBOI something. We'll get underway with the event once the warm up is completed.

Warm up has finished and our skaters are with the Marshall. Please welcome our first skater, from <club>, <number> <name>.

Thank you <name>. Your marks are <>, <>, <>. Thank you Judges. Please welcome our next skater <club> <number>, <name> Thanking the skaters is preference. On the World floor there are no thanks to the skater

### Closing of a Competition or Day

Announce – that's the completion of Artistic for the (period – day, morning afternoon, evening). We hope you have enjoyed the skating and look forward to seeing you (whenever).

If it's the end of the competition. Thank everyone for their support and wish them a safe trip home.

#### **Duties of Chief Announcer**

- Contact with Artistic Announcers to ascertain their availability for NZ Championships, Graeme
   Sheppard Challenge, Oceania Championships and any other National Artistic event
- Arrange a roster for such events.
- Be available during the events to ensure that everything runs smoothly.
- Promote the training of those willing to announce.
- Ensure all music is collected, returned and in event order for such events.