

SNIPPET ONE



WELCOME TO SNIPPET

You are receiving this email because you have registered with Skate NZ in the Artistic discipline. It is hoped that you will be interested and at the very least read these newsletters about the development of Rollart in New Zealand.

A new email address has been set up by the Rollart Steering Committee - rollartnz@gmail.com. Any questions or issues to raise, or opting out, please use this address.

Internationally we are reminded that it will be necessary to take personal responsibility for learning this new system. To assist with this the steering committee will be sending regular snippets to build learning and arrange workshops where both written and practical learning can be undertaken.

You can keep up to date with the latest information on:
www.worldskate.org/artistic/aboutregulations/category/262-rulebooks.html

ROLES

As well as the current roles used under the white system, you are requested to advise of any interest that you have in the new roles

Rollart will be used for free skating, dance (solo and couples), pairs and precision. The system will consist of three main parts and is scalable depending on the event level eg: local club, national and international:

Event manager - functionalities

- Entering competition information.
- Entering the list of skaters for that competition.
- Entering the number of judges for that competition.
- Managing the order of skating of the skaters in the competition.
- Creating and printing a list of competitions entered.
- Calculating placements.
- Creating and printing the placements for each competition.
- Creating and printing the details for each competition of each skater: competition score, TC, QOE, AI, elements called and levels.
- Managing to send the information to a video system to publish the event information on the screen or a video output: name of the skater/s, ranking, TC - AI - PE and the Total.

Technical panel - functionalities

- Each discipline will have its own interface.
- For each discipline the system will show the technical elements and the levels that can be chosen.
- The system will allow selecting the penalizations.
- Each element/level chosen must be shown in the interface.
- After the judges, will send their QOE and artistic impression the total must be shown on the technical panel interface.
- Watch to start the timing of the program.
- Button to send the total scores to Competition Manager for the placements calculation.

Judges panel - functionalities

- Show the elements called by the technical panel.
- For each element/level the system will allow to give the QOE: +3 +2 +1 0 -1 -2 -3.
- For each component, the system will allow the judge to define the value with a score that goes from 0.25 to 10 with 0.25 increments (0.25, 0.50, 0.75, 1.00 etc.).

Technical Panel

The technical panel will consist of one technical specialist, one specialist assistant, one technical controller and one data operator with the following duties:

Technical specialist:

- Defines and calls the technical elements performed.
- Identifies the levels of the technical elements performed by skaters depending on the features presented.
- Calls the falls.

Specialist assistant:

- Can give an opinion on the elements and the levels called by the specialist.
- Decides if there is a discussion between the technical specialist and the technical controller.
- Precall the elements to be performed and record the calls done by the specialist.

Technical controller:

- Verifies the calls and the data entered in the system are correct.
- Ask for the review if he/she doesn't agree on the call of the specialist.

Data operator:

- Enter the elements called by the technical panel. Judge as if he/she was a judge.
- Identifies the penalizations and violation of the elements.
- Manage the whole competition.
- Keeps the time of the programs.

Judges Panel:

Referee:

- Judge as if he/she was a judge.
- Identifies the penalizations and violation of the elements.
- Manage the whole competition.
- Keeps the time of the programs.

Judges:

- Judges evaluate and give the QOE to every element called by the technical panel.
- Judges evaluate and give the value to each component of the artistic impression.
- It will be allowed, for any reason, to change a judge from short program to long program.

There is great coverage of Worlds where you can practice recognizing the content and learning some of the new language.

“We cannot become what we want by remaining what we are”