

## 2024 Junior Precision Program

### REFEREE CONTROL SHEETS

ELEMENTS	DEDUCTIONS AND TASK TO BE VERIFIED
<p><b>ELEMENTS:</b></p> <p>A Junior Precision program MUST include the following <b>seven (7)</b> technical elements:</p> <ol style="list-style-type: none"> <li>1. One (1) <b>Linear</b> element - <b>Block</b></li> <li>2. One (1) <b>Traveling</b> element</li> <li>3. One (1) <b>Rotating</b> element - <b>Circle</b></li> <li>4. One (1) <b>Pivoting</b> element - <b>Line</b></li> <li>5. One (1) <b>Intersection</b> element</li> <li>6. One (1) <b>No hold</b> element</li> <li>7. One (1) <b>Move Element</b></li> </ol> <p><b>QOE</b></p> <ul style="list-style-type: none"> <li>• Regarding to the QOE table for each element</li> </ul> <p><b>COMPONENTS</b></p> <ul style="list-style-type: none"> <li>• No Maximum</li> </ul>	<p><b>Deductions:</b></p> <ul style="list-style-type: none"> <li>• Costume Violation/Failure (1.0 point)</li> <li>• Separations in excess, non-permitted (1.5)</li> <li>• Music violations (1.0 point)</li> <li>• Music with spoken word (narration) used more than twice in the program at the beginning and/or for more than the maximum of 10 seconds.</li> <li>• Time violations for every five (5) seconds in excess or lacking (1.0 point)</li> <li>• Interruption in excess, more than ten (10) seconds (caused by a stumble or fall) <ul style="list-style-type: none"> <li>- 11-20 seconds (0.5 points)</li> <li>- 21-30 seconds (1.0 point)</li> <li>- 31-40 seconds (1.5 points)</li> <li>- more than 40 seconds by <b>one or several skaters</b> (2.0 points)</li> <li>- more than 40 seconds by the <b>Team</b> (Team is withdrawn)</li> </ul> </li> <li>• Late Start (61-120 seconds: 1.0 point), after 120 seconds: team is withdrawn)</li> </ul> <p><b>TASKS:</b></p> <ol style="list-style-type: none"> <li>1. Check Late Start (1:00 to start)</li> <li>2. Check Interruption in excess (see above)</li> <li>3. Time Control (4:00 ± 10 sec)</li> <li>4. Check time violation (very 5 seconds)</li> <li>5. Check music violation</li> <li>6. Check Costume violation (split majority)</li> <li>7. Judge as if you are a judge</li> </ol>

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<b>Order:</b>						
<b>Team Name:</b>						
Ord	Element performed	QOE	Components	Mandatory elements	Deductions	
1			SS	One (1) Block (lin.)	Deductions	
2				One (1) Trav. Element		
3						
4			T	One (1) Circle (rot.)		
5				One (1) Pivo. Line		
6				One (1) Intersection Element		
7			P	One (1) No Hold Element		Comments
8						
9						
			CH	One (1) Move Element		

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ELEMENTS	DEDUCTIONS AND TASK TO BE VERIFIED
<p><b>ELEMENTS:</b></p> <p>A Junior Precision program <b>MUST</b> include the following seven (7) technical elements:</p> <ol style="list-style-type: none"> <li>1. One (1) <b>Linear</b> element - <b>Block</b></li> <li>2. One (1) <b>Traveling</b> element</li> <li>3. One (1) <b>Rotating</b> element - <b>Circle</b></li> <li>4. One (1) <b>Pivoting</b> element - <b>Line</b></li> <li>5. One (1) <b>Intersection</b> element</li> <li>6. One (1) <b>No hold</b> element</li> <li>7. One (1) <b>Move Element</b></li> </ol> <p><b>QOE</b></p> <ul style="list-style-type: none"> <li>• Regarding to the QOE table for each element</li> </ul> <p><b>COMPONENTS</b></p> <ul style="list-style-type: none"> <li>• No Maximum</li> </ul>	<p><b>Deductions:</b></p> <ul style="list-style-type: none"> <li>• Costume Violation/Failure (1.0 point)</li> <li>• Separations in excess, non-permitted (1.5)</li> <li>• Music violations (1.0 point)</li> <li>• Music with spoken word (narration) used more than twice in the program at the beginning and/or for more than the maximum of 10 seconds.</li> <li>• Time violations for every five (5) seconds in excess or lacking (1.0 point)</li> <li>• Interruption in excess, more than ten (10) seconds (caused by a stumble or fall) <ul style="list-style-type: none"> <li>- 11-20 seconds (0.5 points)</li> <li>- 21-30 seconds (1.0 point)</li> <li>- 31-40 seconds (1.5 points)</li> <li>- more than 40 seconds by <b>one</b> or <b>several skaters</b> (2.0 points)</li> <li>- more than 40 seconds by the <b>Team</b> (Team is withdrawn)</li> </ul> </li> <li>• Late Start (61-120 seconds; 1.0 point), after 120 seconds (Team is withdrawn)</li> </ul> <p><b>TASKS:</b></p> <ol style="list-style-type: none"> <li>1. Check Late Start (1:00 to start)</li> <li>2. Check Interruption in excess (see above)</li> <li>3. Time Control (4:00 ± 10 sec)</li> <li>4. Check time violation (very 5 seconds)</li> <li>5. Check music violation</li> <li>6. Check Costume violation (split majority)</li> <li>7. Judge as if you are a judge</li> </ol>

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