



NEW ZEALAND
ARTISTIC ROLLER SPORTS
COMMITTEE

Artistic Rules and Regulations 2026

V.1

Updated: September 2025

Changes are highlighted in red

1.00 NEW ZEALAND ARTISTIC ROLLER SPORTS COMMITTEE DUTIES

1.00.01 The New Zealand Artistic Roller Sports Committee shall administer the affairs of the New Zealand Artistic Roller Sports Committee between Annual General Meetings.

1.00.01 To preside over and promote artistic roller skating activities throughout New Zealand and maintain the rules of the sport.

1.00.02 To establish and maintain close contact with affiliated bodies to the NZFRS with relation to artistic roller skating.

1.00.03 To prepare rules and regulations, amendments, deletions or additions when deemed necessary.

1.00.04 The Chairperson shall preside over all meetings of the New Zealand Artistic Roller Sports Committee and is responsible for the administration and financial affairs of the New Zealand Artistic Roller Sports Committee. At all New Zealand Artistic Roller Sports Committee meetings, he/she shall possess a casting vote in the event of a tied vote.

1.00.05 The Chairperson or his/her representative shall represent the New Zealand Artistic Roller Sports Committee in all official matters.

1.00.06 The members of the New Zealand Artistic Roller Sports Committee shall have their individual duties to perform as defined by the Chairperson during the first meeting of the New Zealand Artistic Roller Sports Committee following the Annual General Meeting. These duties are:

1. Scheduling all events and practices for all NZFRS artistic championships
2. Making recommendations for alterations to the artistic rules and regulations
3. Supervision of Artistic Officials and their commissions
4. To be responsible for the development and training procedures of artistic skaters and coaches
5. To be responsible for public relations relating to national artistic matters
6. To be responsible for the planning and submissions relating to funding opportunities for New Zealand Artistic Roller Sports Committee events, coaching and training.

1.00.07 Any member of the New Zealand Artistic Roller Sports Committee who is absent from three (3) consecutive meetings without offering a satisfactory explanation, or who hinders the New Zealand Artistic Roller Sports Committee in any way through careless behaviour, or non-performance of duties may be requested to resign their position prior to the expiration of their term of appointment, and/or their appointment will be terminated by the Chairperson.

1.01 Annual/Special General Meetings

The procedures for Annual or Special General Meetings shall be as per the NZFRS Constitution.

2.00 MEMBERSHIP REGISTRATION

2.00.01 Competitive Registration

In order to compete in a NZFRS sanctioned event in a grade or division stated in these rules, a person must be a registered roller skater who has applied for, through a registered Club of the NZFRS, and obtained a NZFRS registration card.

- 2.00.02 In order for a Precision, Show & Quartet team to compete they may compete as a club team or a composite team.
- 2.00.03 In a club team all members must be members or associate members of the club that the team represents, however it is not necessary for it to be their “home” club through which they have registered with the NZFRS.
- 2.00.04 In a composite team, team members will represent their individual clubs and these teams will not be eligible for the Precision, Show & Quartet aggregate points trophy at the New Zealand Championships.
- 2.01 Registered Artistic Number**
- 2.01.01 A skater may apply for an Artistic number only if they hold a current, or have applied for, a NZFRS registration.
- 2.01.02 In order to compete in a NZFRS conducted event, or take a medal test for any artistic discipline, a skater must have applied for and obtained a registered artistic number from the New Zealand Artistic Roller Sports Committee.
- 2.01.03 Registration of artistic numbers will align with the dates for NZFRS registration fees. This is currently 1 July to 30 June each year as per NZFRS Bylaw 5.04.01.
- 2.01.04 New Artistic number registrations from 1 April each year will roll over to the next financial year.
- 2.01.05 For Freeskating and Dance events it is optional to wear an artistic number. If worn, the artistic number must be clearly visible and worn in the format supplied by the New Zealand Artistic Roller Sports Committee i.e. not sequined or on coloured material.
- 2.01.06 Artistic numbers are compulsory in figure events at Regional, Area and New Zealand Championships.
- 2.01.07 Artistic numbers may be worn or not worn at other events at the discretion of the organising committee of that event.
- 2.02 Coaches Registration**
- 2.02.01 A coach may apply for registration to the NZAC. A membership fee will apply. This membership will allow accreditations and access to NZAC coaches support and mentoring and information sharing.
- 2.02.02 Coaches registration with NZAC will also allow access to the marshalling area for all Artistic Federation events. Further information on Coaches registration can be found in the Coaches accreditation documents managed by the NZAC.
- 2.02.03 Coaches are required to clearly display their current accreditation card.
- 2.03 Code of Conduct**
- Every artistic member who accepts a NZFRS registration card thereby agrees to be bound by the Code of Conduct listed in NZFRS By Laws. It shall be the responsibility of each NZFRS Artistic roller skating member to be thoroughly familiar with the Code of Conduct. A person whose actions, statements or conduct violate this Code of Conduct is subject to discipline. Please also refer to NZFRS By Law 9.01, 14.0 and NZFRS Policy 3.05, 3.06 and 4.08 and NZ Artistic Roller Sports Committee Policy 12.
- 3.00 COMPETITIONS**
- 3.00.01 Regional Artistic Championships, Area Artistic Championships, New Zealand Championships and other New Zealand artistic competitions shall be held under the rules of the NZFRS. Where a specific rule does not exist the Board and New

Zealand Artistic Roller Sports Committee will be guided by the latest World Skate Artistic Technical Commission publication on the subject.

3.00.02 A Rollart Event Manager will be appointed for all competitions. For competitions run by the NZ Artistic Roller Sports Committee, the Event Manager(s) will be recommended by the Chief Calculator and approved by the Artistic Roller Sports Committee.

3.00.03 The details of the selected Rollart Event Manager will be displayed on entry forms for all competitions (as generally this person will collate content sheets, and enter skaters into the RollArt system).

3.00.04 For competitions run by the NZ Artistic Roller Sports Committee, the Announcer(s) will be recommended by the Chief Announcer and approved by the Artistic Roller Sports Committee.

3.00.05 To enter any competition, a skater is required to submit a completed entry form through their club, to the Organising Committee sponsoring the championship, before the advertised time for closing of entries. The Organising Committee will be responsible for managing any late entries.

3.00.06 To enter any competition, a skater is required to fulfil all requirements of their grade/s (age, proficiency test), before the advertised time for closing of entries. In the case of national or international selection, grade requirements must be met by the closing date of entry to the qualifying competition.

- Area Championships is the qualifying competition to compete at NZ Artistic Championships.
- The Oceania and other international competitions qualifying events will be advised by the Artistic Committee yearly.

3.00.07 The qualification for entry to the New Zealand Artistic Championships is a maximum of eight (8) skaters/teams per event, per Area Championships. All Preliminary grades have a maximum of five (5) skaters/teams per event per Area Championships.

3.00.08 All team members and reserves for Precision, Show and Quartet teams must be listed and cannot be changed after the closing date for the New Zealand Artistic Championships. In the event of exceptional circumstances, applications for replacements or withdrawals within the team must be made to the New Zealand Artistic Roller Sports Committee. Please note: exceptional circumstances are those which are not easily anticipated. Requests that could have been avoided by having a reserve on the team are unlikely to be accepted.

3.01 Applications to qualify for New Zealand Championships

3.01.01 Applications for consideration for special entry to the New Zealand Artistic Championships can be made as per NZFRS Policy 1.08.

3.01.02 When the New Zealand Artistic Championships is the competition for a skater to nominate for selection into an international team and the grade is not their national grade, they may apply to the New Zealand Artistic Roller Sports Committee for dispensation to skate for selection only.

3.02 Move up Application

3.02.01 Applications to move between grades, outside of age requirements and where specified in these rules, should be made in writing through the skater's club to the New Zealand Artistic Roller Sports Committee.

4.00 AGES

4.00.01 The competition year shall run from the 1 January to 31 December as per World Skate rule 2.3 - WORLD SKATE ARTISTIC TECHNICAL COMMISSION OFFICIAL REGULATION ARTISTIC – GENERAL.

4.01 Precision, Show & Quartet, Ages and Grades

4.01.01 For World Skate grades; a skater may skate in a maximum of two (2) age categories during the same competition or championships. This rule applies to a maximum of one quarter of the group. i.e., For quartet it is allowed up to one(1) skater per team to skate in two age categories at the same championship.

4.01.02 For World Skate grades; A skater may skate in only; one small show group, one large show group, one quartet team in the same year.

4.01.03 Males and females may skate on the same team.

4.01.04 A named reserve is not required in a precision, show or quartet team, but if the team cannot present the minimum required skaters then they cannot take the floor.

4.01.05 If a reserve is included in a team, then they need to take the floor during the warmup, be dressed in team attire and be ready to skate with the team at the time of competition, if required.

4.01.06 A reserve need not be named as such on the competition entry form for the team. However, this would mean that the reserve is not in the printed programme for that competition.

4.01.07 Domestically, where an age is specified, the grading of Precision, Show and Quartet teams is determined by the age of the majority of skaters. Where the team is evenly split it is to skate in the higher grade.

4.01.08 Internationally, any teams who wish to skate in international competitions must meet the age criteria, for all its team members, as specified by the rules for that event.

4.02 Competitive Divisions

4.02.01 Competitive divisions of all disciplines of artistic skating are governed by age and ability level. The requirements for these grades are contained in the current World Skate and New Zealand Artistic Requirements documents.

5.00 WORLD SKATE RANKING

5.00.01 The World Skate Rankings are determined by World Skate General Regulations. Please refer to World Skate General Regulations clause 2.60.

6.00 COSTUME REQUIREMENTS

6.00.01 Costume requirements are determined by World Skate General Regulations. Please refer to World Skate General Regulations clause 2.20. **Costumes must be constructed as one piece**, modest dignified and appropriate for athletic competition - not garish or theatrical in design. The clothing must not give the effect of excessive nudity.

7.00 CONTENT SHEETS

7.00.01 Content Sheets must be submitted on the correct World Skate form in PDF

format. A separate document is to be provided for each part of an event, i.e. one document for the short program of a Freeskating event and a separate document for the long program of the same event. The same applies for Style Dance and Free Dance.

- 7.00.02 Documents are to be named; Skater's First Name Skater's Last Name – Category (junior/senior) – Discipline (free skating, pairs, dance) – short or long program, style dance or free dance – and Year.
- 7.01.00 **Free Skating Content Sheets** must show the time at which the footwork sequence starts and must specify where a Lutz is being attempted (if applicable).
- 7.02.00 **Dance Content Sheets** must record start time for each element.
- 7.03.00 The official deadline for changes is 5 days before the first day of competition and will not be accepted on the day of the actual event.

8.00 COMPETITORS MUSIC

- 8.00.01 Certification must be on the World Skate Form which can be downloaded from the World Skate website <http://www.worldskate.org/artistic/about/regulations.html>.
The music certification must be legible and specific to the skater(s) and the event in question.
- 8.00.02 Music must be certified by a person who is a qualified musician and/or a certified teacher of music. This means a recognised degree in music or a recognised qualification to teach music professionally and does not include dance teachers, unqualified people who teach music and/or play in a band or orchestra or sound engineers who do not have a qualification in music.
- 8.00.03 Music must be submitted in MP3 format together with the certificate and clearly labelled with the name of the skater and the event (see below).
- 8.01.00 Music should be submitted for checking, as instructed by the Organising Committee, as soon as participation is confirmed and certified so that any issues can be resolved to avoid problems at the competition.
- 8.02.00 **Labelling of Music.** Music must be submitted on separate MP3 files for each skater and each event or part thereof labelled as follows:
Skater's First Name, Skater's Last Name - Category (Cadet, Senior, etc) - Discipline (Solo Dance, Freeskating etc (Short/Long/Style/Free dance). Music for Precision and Show routines should be labelled as follows: Name of Group - Title of routine.
- 8.03.00 Skaters MUST also have at the competition, a copy of their music in MP3 format on a USB (NOT on a phone) as back up. This does not need to be submitted but MUST be available if needed.

9.00 COMPETITION MUSIC

- 9.00.01 For competitions, an adequate sound system of acceptable fidelity shall be provided and a minimum of one microphone with mixing facilities.
- 9.00.02 All music must be recorded and sent to the competition organisers advising competitor's name, club and event prior to the event as requested.
- 9.00.03 Vocal music is allowed. For free skating, pairs, solo dance, couples, inline, precision and quartet, music with spoken word (narration) can only be used a maximum of twice in the program at the beginning and/or end for a maximum

of 10 seconds.

9.00.04 For all disciplines the penalty for time violation of the program less than the minimum, will be 0.5 point each 10 secs or part thereof.

9.00.05 For all the disciplines the time from the start of the music and the first movement of the skater, couple or group, cannot be more than 10 seconds. A penalty of 0.5 point will be applied.

9.00.06 Music with inappropriate or expletive lyrics in any language is not allowed. A penalty of 1.0 will be applied.

9.00.07 During all competitions, the 3 tracks of each dance must be used for compulsory dance events, as advised yearly by the Artistic Committee.

10.00 COMPETITION PROCESSES

10.00.01 Prohibited Activities

Shouting and instructing skaters at the side of the rink during any competition is not allowed. If this happens the person/coach involved will be removed from the rink and the skater may be penalized.

10.00.02 A Precision, Show or Quartet team is prohibited from chanting, counting and/or cheering while performing. In Precision, Show and Quartet skating no discernible counting shall be allowed either by the coach, team leaders or others.

10.01.00 Calculation of Results

The White system and the RollArt system will be used as per World Skate Artistic Technical Commission regulations.

10.02.00 Announcement of Final Result

10.02.01 The final result should be announced as soon as possible after the completion of each event or as the competition organisers direct and the result sheets should be open for inspection for a reasonable time after the completion.

10.02.02 No artistic result, of manually calculated events is to be published or announced unless the referee of the event has signed the results, after satisfying him/herself as to what stage the computing was carried to obtain a clear first, second and third place.

10.02.03 Any protest must be filed with the Event Manager who will inform the Referee immediately, however, not later than 30 minutes after the completion of the competition concerned. Protests against incorrect mathematical calculation may be filed until 24 hours after the completion of the competition.

10.03.00 Alteration to Results

10.03.01 If the announced result of any competition held under any NZFRS or international rules is subsequently found to be incorrect the organisers of the event, in consultation with the event Referee shall correct the result and amend the placings and prizes awarded to the competitors concerned. Any such correction shall be final and binding upon all parties without appeal.

10.04.00 Dress of Winners

10.04.01 Winners of all prizes and medals MUST appear in skating costume and skates to receive them except for awards away from the competition venue. i.e. awards presented at New Zealand Championship social functions.

11.00 COMPETITION ELIMINATIONS/DRAWS/SKATING ORDER/WARM-UP PERIODS

- 11.00.01 Eliminations – Figures**
 Eliminations will be held at New Zealand Artistic Championships at the discretion of the New Zealand Artistic Roller Sports Committee and at other events at the discretion of the respective organising committee.
- 11.01.00 Draws**
- 11.01.01** For competitions that are the responsibility of the New Zealand Artistic Roller Sports Committee, the draw will be the responsibility of the New Zealand Artistic Roller Sports Committee to arrange and will be done in the presence of a commissioned artistic official. The draw for figure group and starting foot must be announced one week before the commencement of the competition.
- 11.01.02** For New Zealand Championships the draw will be the responsibility of the New Zealand Artistic Roller Sports Committee to arrange and will be done in the presence of a commissioned artistic official. The draw for figure groups will be published 7 days after the completion of the last Area Championships. The draw for starting foot for the figures will be published one week before the commencement of the competition.
- 11.01.03** The draw for Area Championships will be the responsibility of the Organising Committee and will be done in the presence of a commissioned artistic official. The draw for the group and starting foot for figures will be published three (3) weeks prior to the event.
- 11.01.04** For all other events it will be the responsibility of the Organising Committee.
- 11.01.05** Where there is a draw for starting foot in a figure group a draw of A shall indicate that the figure will be started on the Right foot, a draw of B shall indicate that the figure will be started on the Left foot. The start foot for subsequent figures in the group that are required to be drawn will then alternate from the original starting foot drawn.
- 11.02.00 Skating Order**
- 11.02.01 Freeskating, Inline, Singles and Pairs, Couples and Solo Dance and Groups:**
 In all events for Freeskating, Inline, singles and pairs, including Short Programmes, solo and couples dance compulsory, style dance and groups: the draw for skating order will be done as one group as per the World Skate Artistic Technical Commission rules.
- 11.02.02 Figure Skating:**
 For figure skating, skaters will be divided into equal groups according to the number of figures being skated. Where there is an uneven number of contestants, the extra skater will be included in group 1. The first contestant in group 1 shall start the first figure; the first contestant in group 2 shall start the second figure etc.
- 11.02.03** The skating order for finals will be re-drawn as per World Skate Artistic Rules.
- 11.03.00 Warm-Up Periods**
- 11.03.01** Warm up periods are considered part of the event and as such the interruption of skating rules apply.
- 11.03.02 Figure Skating:**
- 11.03.03** For figure group draws of events with 8 skaters or less and have a loop figure: 4 mins warmup all of 1 - 8 skaters, then 2 mins first 4 skaters, for each and every figure.
- 11.03.04** For figure group draws of events with 9 or more skaters that do not have a loop

figure, plus events with 9 or more with a loop. For the first figure there will be a 4 min warmup for all skaters, then 2 mins first 4 skaters and the rotation of skaters will be continuous without further warmups during the event.

11.04.00 Freeskating and Pairs:

11.04.01 The minimum period for warm up shall be two (2) minutes. The maximum warm up time is based upon the skating time allotted, if time allows, plus two (2) minutes.

11.04.02 The announcer shall inform the contestants after receiving indication from the Referee, when one (1) minute remains in their warm up period.

11.04.03 If there are more than six (6) skaters in an event, warm ups will be split into groups depending on the numbers of skaters in the event as approved by the Referee. In free skating events, there will normally be no more than six (6) contestants in each warm-up group for cadet, youth, junior, senior and eight(8) for the others.

11.04.04 At the conclusion of the warm-up period, the first skater will be allowed up to 1 minute rest period before taking the floor. The skater will be announced onto the floor and has up to 1 minute to do so. The referee will time this and indicate to the announcer to call 10 seconds remaining, 5 seconds remaining and then when time is completed.

11.04.05 Entry and Exit For Free Skating, Couple Dance, Solo Dance and Pairs, the first skater/team of each competition group can have a maximum one (1) minute before entering the floor to compete after the warmup is ended. All the skaters/teams have fifteen (15) seconds to leave the floor to allow the next skater/team to enter. All skaters/teams following the first of each competition group should take the floor immediately when announced. A penalization of 0.5 will be given to skaters/teams not following these rules.

11.04.06 All the skaters/teams have fifteen (15) seconds to leave the floor to allow the next skater/team to enter. A penalization of 0.5 will be given to skaters/teams not following these rules.

11.05.00 Dance Skating:

11.05.01 The maximum warm-up for compulsory dances will be ten (10) seconds without music and then two (2) minutes of a piece of music will be played.

11.05.02 The minimum warm up for style dance, solo free dance and couples style and free dance will be one (1) minute per group. The maximum warm up time allowed for Style dance is 4 minutes 30 seconds, (4:30). The maximum warmup time for Freedance is based upon the skating time allotted, if time allows, plus two (2) minutes.

11.05.03 The Announcer shall inform the contestants, after receiving indication from the Referee, when one (1) minute remains in their warm up period. The next skater to compete will be allowed to use the competition floor during the exhibition of the scores of the previous athlete.

11.05.04 At the conclusion of the warm-up period, the first skater will be allowed up to one (1) minute rest period before taking the floor. The skater will be announced onto the floor and has up to 1 minute to do so. The Referee will time this and indicate to the Announcer to call ten (10) seconds remaining, five (5) seconds remaining and then when time is completed.

11.05.05 All skaters/teams following the first of each competition group should take the

- floor immediately when announced.
- 11.05.06** All the skaters/teams have fifteen (15) seconds to leave the floor to allow the next skater/team to enter. A penalization of 0.5 will be given to skaters/teams not following these rules.
- 11.05.07** If there are more than six (6) skaters in an event, warm ups will be split into groups depending on the numbers of skaters in the event as approved by the Referee. This applies only to freeskating and dance events and if there is no more than five (5) couples for free pairs.
- 11.05.08** The next skater/couples to compete will be allowed to use the competition floor during the exhibition of the scores of the previous athlete/athletes.
- 11.06.00** **Warm ups for Teams and Groups in New Zealand**
- 11.06.01** **Regional and Area Competitions**
- 11.06.02** Precision Skating:
For events with only one team entered, warm ups with programme music for New Zealand grades, up to Junior will be 5 minutes and for Junior and Senior 7 minutes. These can be conducted prior to the event being competed. These will be regarded as official warmups and all rules apply.
Should there be more than one team in the event, the organising committee is to allocate training time within the programme. There is no further training time allowed and when the event starts, teams are to adhere to entry and exit rules as per WSK.
- 11.06.03** Quartets:
For events with only one team entered, warm ups with programme music for New Zealand grades will be 5 minutes and for Junior and Quartet grades 6 minutes. These can be conducted prior to the event being competed. These will be regarded as official warmups and all rules apply.
Should there be more than one team in the event, the organising committee is to allocate training time within the programme. There is no further training time allowed and when the event starts, teams are to adhere to entry and exit rules as per WSK.
- 11.06.04** Show Skate:
For events with only one team entered, warm ups for Open grades with programme music will be 6 minutes. International Large and Small groups will be 7 minutes, and Junior 6 minutes.
These can be conducted prior to the event being competed. These will be regarded as official warmups and all rules apply.
Should there be more than one team in the event, the organising committee is to allocate training time within the programme. There is no further training time allowed and when the event starts, teams are to adhere to entry and exit rules as per WS.
- 12.00** **FIGURES**
- 12.00.01** The sets of figures to be skated shall be marked out on the skating surface. The lines should be up to approximately 2.5cm wide and shall be perfect circles of 3 in sequence. The size of the circles shall be 6 metres in circumference.
- 12.00.02** Two or four sets of figures to be skated shall be marked out on the skating

surface for Area and New Zealand Championships. The size of the figure circle for Area and New Zealand championships will be 6 metres and the location of the circles to be skated will be as directed by the Chief Referee.

- 12.00.03 The loop figure as set down by World Skate Artistic Technical Committee will be accepted.
- 12.01.00 The skater must not start without the permission of the Referee. For all National grades of figures each figure must be skated two (2) times on each foot. The Referee may use a whistle to announce the commencement and completion of each figure.
- 12.01.01 For all international grades of figures the international rules regarding the number of rotations executed will apply. The Referee may use a whistle to announce the commencement and completion of each figure. If two (2) figure events are competed at the same time, whistles must not be used.
- 12.02.00 For Artistic medal tests all figures in tests from Figure medal (2) Two upwards must be skated three (3) times on each foot.
- 12.03.00 It is the Referee's responsibility to ensure that the skater starts on the correct foot and edge without penalty being given. However, should the desired figure itself be executed incorrectly after the initial correct start, the Referee shall instruct the judges to mark proportionately.
- 12.04.00 All figures shall be skated from a standing start unless otherwise stated.
- 12.05.00 A figure that is partially unsuccessfully skated is not to be considered as "not skated" but the successfully performed part is to be marked accordingly. A fall does not preclude a win. The penalty for a touchdown on a major portion of a figure is 1.0 and on a minor portion is 0.5. The Referee shall inform the Judges if a touchdown is a major or minor and of the mark to be deducted.

Major touchdown (Figures)

A major touchdown is any touchdown occurring within the strike zone, turns and the major part of the loop.

Minor touchdown (Figures)

A minor touchdown is any touchdown occurring on an edge running between any major point.

- 12.05.01 If a skater falls through his or her own fault in school figures, the Referee shall instruct the skater to restart at a point just prior to the interruption. This distance shall be left to the discretion of the Referee. Judges shall resume judging as the skater passes the point of the interruption. The penalty for such a fault shall be 1.0.
- 12.05.02 If a skater stops through his or her own fault in school figures, the referee shall instruct the skater to restart at a point just prior to the interruption. This distance shall be left to the discretion of the Referee. Judges shall resume judging as the skater passes the point of the interruption. The penalty for such a fault shall be 1.0.
- 12.05.03 If a skater skates an incorrect turn, the penalty for such a fault must be 1.0.

13.00 DANCE

- 13.00.01 All dance skaters and/or teams will skate each dance for the specified number of sequences of the skating surface.
- 13.00.02 **Penalizations:** Refer to World Skate rules.

- 13.00.03 Opening steps for all Dances:**
The number of beats to be used must not exceed 24 beats of music. Timing starts with the first movement of the skater/s. A movement is defined as a movement of the arm, leg, head or foot. The penalty for each extra beat will be 0.5.
- 13.01.00 For Couple Dance, Solo Dance and Pairs, the first skater will be allowed up to one (1) minute rest period before taking the floor. The skater will be announced onto the floor and has up to one (1) minute to do so. The Referee will time this and indicate to the Announcer to call ten (10) seconds remaining, five (5) seconds remaining and then when time is completed.
All the skaters/teams have fifteen (15) seconds to leave the floor to allow the next skater/team to enter. All skaters/teams following the first of each competition group should take the floor immediately when announced. A penalization of 0.5 will be given to skaters/teams not following these rules.
- 13.02.00 The skater/s must start their routine by ten (10) seconds into their music. If the time from the start of the music and the first movement is more than ten (10) seconds the penalty will be a 0.5 point deduction.
REFER TO: WORLD SKATE ARTISTIC TECHNICAL COMMISSION OFFICIAL
REGULATION ARTISTIC – GENERAL SCORING SYSTEMS
WHITE/ROLLART FURTHER RULES REGARDING INTERRUPTIONS OF
SKATING, FALLS, PENALIZATIONS SKATE EQUIPMENT –
PRECISION/SHOW/QUARTET.
- 14.00 ARTISTIC TECHNICAL OFFICIALS**
- 14.00.01 Technical Officials (TOs) are the judges, calculators, referees, technical specialists, assistant specialists, technical controllers, data operators and cutters (videographers) that form the judges' panels and technical panels of the artistic skating competitions.
- 14.01.00 The New Zealand Artistic Roller Sports Committee shall have the jurisdiction over the education, examination and commissioning of TO's subject to the approval of the Board to which it is responsible.
- 14.02.00 The New Zealand Academy of Officials shall consist of an Officials Convenor and a Principal Manager appointed by the New Zealand Artistic Roller Sports Committee and advisers and the New Zealand Artistic Committee Chiefs for announcing, marshalling, calculating, judging, and refereeing. All Officials will be under the jurisdiction of the New Zealand Artistic Roller Sports Committee via the New Zealand Academy of Officials.
- 14.03.00 A reasonable standard of dress is mandatory. A corporate look is required with the colours being navy or black with a white or cream top. Jeans and tracksuit pants are not considered corporate wear and WILL NOT be accepted.
- 14.04.00 For all New Zealand competitions, TO's shall be ready to officiate 15 minutes prior to the start of the event to which they are assigned.
- 14.05.00 Any registered member of the Federation may become a Commissioned Artistic TO, providing they are qualified as provided by these rules and are fifteen (15) years and over.
- 14.06.00 Only Commissioned TO's shall officiate at any Championships or Medal Tests where such TO's are required by rule.

- 14.07.00 To retain validity of their commission, a TO must maintain membership of the NZFRS and renew this membership annually on the appropriate renewal form. Commissions stand suspended without notice if membership is not maintained. The level of reinstatement may incur a penalty at the discretion of the New Zealand Artistic Roller Sports Committee.
- 14.08.00 Conflict of Interest at International World Skate Events:**
A direct conflict of interest exists when a TO is assigned to an event in which one or more competitors are:
1. A relative
 2. A student of a relative
 3. A former student
 4. A former competitive partner
- 14.08.01 Conflict of interest at New Zealand Events:**
1. As above from 1-4 for World Skate Events
 2. Any skater, who they coach, teach or choreograph for
 3. Current competitive partners
 4. Skaters who are or have been their coaches
- 14.08.01.01 A stand down of (2) two years from the end of such relationships identified in 14.08.01 is required before an application for reinstatement can be made to the New Zealand Artistic Roller Sports Committee.
- 14.08.02 An official who is solely a judge, is able to judge other disciplines, in which the skater competes, but is not coached by the relative.
- 14.09.00 An indirect conflict of interest could arise through any personal, family or financial relationship that could be perceived as a conflict of interest. This includes any situation that has the potential to undermine the impartiality of a person.
- 14.10.00 Officials must agree on the following:
1. Not to participate in any event (i.e. senior ladies free skating) in which there is a direct conflict of interest.
 2. If a conflict is discovered after the invitation has been accepted, the Referee should be immediately notified.
 3. To disclose all direct and possible indirect conflicts when submitting the availability of the official to serve at qualifying competitions. If conflict is discovered after the assignment to a qualifying competition, it is necessary to notify the Referee immediately.
 4. If those officials agree that a conflict exists, the official will be removed from the panel. If those officials do not agree, the referee will make the final decision.
- 14.10.01 A TO must withdraw from a panel if a conflict of interest should arise.
- 15.00 JUDGES**
- 15.01 Judges may not judge:**
1. Competitions or Medal Tests beyond the level of their commissions without specific permission of either the Convenor of the New Zealand Artistic Officials, the New Zealand Artistic Roller Sports Committee or the Chairperson of the Artistic New Zealand Artistic Roller Sports Committee. When permission is granted, this will subsequently be confirmed in writing

by the New Zealand Artistic Roller Sports Committee.

2. Gold Medal Tests without the panel of judges being approved by the New Zealand Artistic Roller Sports Committee.
3. In Precision, judges may judge a team containing a pupil or relation in an event, provided a majority of the judges in the panel have no connection with the same team and the majority of skaters are not coached by a judge on the panel, in another discipline.

REFER TO: WORLD SKATE ARTISTIC TECHNICAL COMMISSION OFFICIAL
REGULATION ARTISTIC – GENERAL FOR ETHICS AND RULES FOR
JUDGES.

16.00 DUTIES OF JUDGES – WHITE SYSTEM

- 16.01** Judges must stand at a distance from one another and in such a manner that they do not hamper or influence a skater in the execution of their figure.
- 16.01.01 Judges are not permitted to converse with one another and each of them, must mark independently of the others.
- 16.02.00 Judges must mark strictly in accordance with the NZFRS rules and the whole range of marks must be used correctly according to the precise merit of the performance. Low marks must not be avoided on sentimental or other grounds if the standard of skating requires them to be given.
- 16.03.00 Each Judge MUST keep a private protocol in the form of an official federation judge's sheet and note on it each mark the judge awards before displaying it. The judge should also make adequate notes to enable him/her to give explanations concerning the markings if required.
- 16.04.00 During the skating of an event which they are judging, Judges are not permitted to exchange communication with spectators or others, except through the officiating Referee to Assistant Referee. The Referee may immediately replace any Judge he/she observes violating this rule.
- 16.05.00 During the skating of compulsory figures in championships or competition only the Judges, Referee, Assistant Referee and competing skaters in that event, and other officials at the discretion of the event Referee may be on the floor. Preference of position shall be given to the Judges in the judging of a compulsory figure.
- 16.06.00 Judges are required to adhere to the World Skate Artistic Technical Committee Code of Ethics for Officials.

17.00 DUTIES OF TECHNICAL OFFICIALS – ROLLART

- 17.01** Technical Panel consists of:
Technical specialist, specialist assistant, technical controller, data operator, and cutter.
- 17.02** Judges Panel consists of:
Referee and Judges.
REFER TO:
- WORLD SKATE ARTISTIC TECHNICAL COMMISSION RULES FOR
 - ARTISTIC SKATING COMPETITIONS PROTOCOL TECHNICAL PANEL AND OFFICIAL REGULATION ARTISTIC GENERAL
 - SECTION 2.24 PAGE 23 ROLLART PANELS FOR INTERNATIONAL

COMPETITIONS

- SECTION 5 ROLLART THE SYSTEM
- SECTION 5 OFFICIATING REGULATIONS
- SECTION 6 CODE OF ETHICS

18.00 ARTISTIC JUDGES COMMISSIONS – ROLLART (JUDGE AND TECHNICAL SPECIALIST) & WHITE SYSTEM

18.01 All applicants for NZFRS commissions must have a current NZFRS registration card and be a registered member of a Club and SkateNZ.

18.02 All applicants must register their interest with the NZ Academy of Officials as a Judge Learner and have completed the Licence to Learn Workbook.

18.03 The two (2) classes of the NZFRS Rollart System Artistic Judges Commissions are: **ROLLART JUDGE 1 – Discipline specific** – may judge at all NZ events in the accredited discipline(s)

ROLLART JUDGE 2 – Multi discipline – Judge any discipline event alongside a Judge 1 or International Judge at SkateNZ sanctioned events.

18.03.01 The RollArt Judge 1 Commission

At the completion of 12 months of actively judging, a Judge 2 may apply to be accredited to Judge 1 in one or more disciplines. The application shall include evidence of judging experience gained within this period. For each discipline the candidate must complete a written and a practical exam.

18.03.02 To obtain a Class 1 Commission the judge must officiate at a New Zealand Championships in the eighteen (18) months prior to applying to upgrade their commission. The candidate may receive a Class 1 commission after completion of a practical examination either at Graeme Sheppard Challenge or New Zealand Championships as ratified by the New Zealand Artistic Roller Sports Committee, upon recommendation of the Convenor of the New Zealand Artistic Officials.

18.03.02 The RollArt Judge 2 Commission

After being a registered learner and completing a program of self-study and mock judging that covers all disciplines conducted alongside a Judge 1 or International Judge as mentor at each event. To become accredited as a Judge 2 the candidate must complete and submit a mock judging portfolio and complete written and practical exams in each discipline.

18.04 On application, an accredited Judge may request to the NZ Academy of Officials to begin their accreditation towards becoming a Technical Specialist (discipline specific)

18.05 TECHNICAL SPECIALIST 1 – May officiate on any Technical Panel for their chosen discipline at SkateNZ sanctioned events.

18.05.01 The Technical Specialist 1 Commission

After completing 12 months as a Technical Specialist 2, to become accredited as a TS National 1, the candidate must complete a written exam and a practical assessment in the chosen discipline (s)

18.06 TECHNICAL SPECIALIST 2 – May officiate on any Technical Panel for their chosen discipline alongside a TS National 1 or International TS at SkateNZ sanctioned events.

18.06.01 The Technical Specialist 2 Commission

To become accredited as a TS National 2 the candidate must first have become a

Judge 1 in the chosen discipline. After being a registered learner and completing a program of self-study and mock calling that covers the chosen discipline, the candidate must then complete a written exam and a practical assessment in the chosen discipline.

18.07 NZFRS White System Artistic Figure Judges Commissions

18.07.01 Class 1 - May judge any NZ Competition, event or medal test in the discipline in which they hold a commission.

18.07.02 Class 2 - May judge up to and including New Zealand Championship events. At New Zealand Championships, junior international and senior international grades only as a minority judge. Any Medal Test which does not require three (3) Judges in the discipline in which they hold a commission.

18.07.03 Class 3 - Can judge up to and including Area Championships as a minority judge in all grades except junior International and senior international. May judge junior international or senior international events with consent from the New Zealand Artistic Roller Sports Committee. Any medal test which does not require three (3) judges in the discipline in which they hold their commission. They may be invited to judge at New Zealand Championships at the discretion of New Zealand Artistic Roller Sports Committee.

18.07.04 Class 4 - Can judge club competitions, inter-club competitions in a minority, up to and including Preliminary and/or Espoir Grades, No. 1 and No. 2 Medal Tests in conjunction with a higher commissioned judge, in the discipline in which they hold a commission. They may be invited to judge at Area and New Zealand Championships at the discretion of the New Zealand Artistic Roller Sports Committee. Must make concerted effort to mock judge higher grades of cadet international, youth international, junior international, senior international and masters international before application to Class 3 will be considered.

18.08 RollArt Judging Commissions

18.08.01 Class 1 Commission

To obtain a Class 1 Commission the judge must officiate at a New Zealand Championships in the eighteen (18) months prior to applying to upgrade their commission. The candidate may receive a Class 1 commission after completion of a practical examination either at Graeme Sheppard Challenge or New Zealand Championships as ratified by the New Zealand Artistic Roller Sports Committee, upon recommendation of the Convenor of the New Zealand Artistic Officials.

18.08.02 Class 2 Commission

To obtain a Class 2 Commission the candidate must:

- Be a minimum of sixteen (16) years of age.
 - Have an individual NZFRS Registration and be a member of a NZFRS affiliated body. Have a valid Class 3 Commission in the discipline that they wish to upgrade.
 - Pass a written workbook and practical examination as set by the New Zealand Artistic Roller Sports Committee.
- Application for a Class 2 Commission will be made to the New Zealand Artistic Roller Sports Committee.
- The holder of a Class 3 Commission may apply for a Class 2 after meeting all of the following requirements:
- By being invited to judge an Area Competition and submitting a report on events judged with the Class 2 application form.
 - By obtaining recommendations from NZFRS judges or officials participating

at Area competitions.

18.08.03

Class 3 Commission

To obtain a Class 3 Commission the candidate must:

- Be a minimum of sixteen (16) years of age.
 - Have an individual NZFRS Registration and be a member of a NZFRS affiliated body.
 - Hold a valid Class 4 Commission for one (1) year, and pass a written workbook and practical examination as set by the New Zealand Artistic Roller Sports Committee. The written and practical tests are to be completed within a twelve (12) month period.
- Application for the Class 3 Commission will be made to the New Zealand Artistic Roller Sports Committee.

18.08.04

Class 4 Commission

To obtain a Class 4 Commission, the candidate must:

- Hold individual NZFRS Registration Card and be a member of a NZFRS affiliated Body Be a minimum of fifteen (15) years of age.
 - Make application to the New Zealand Artistic Roller Sports Committee. Candidates are required to gain experience through “mock” judging events and group learning as recommended by the New Zealand Artistic Roller Sports Committee prior to being granted a Class 4 Commission.
- The Convenor of the New Zealand Artistic Officials will action all Class 4 Commission applications.

18.8.05

Approvals will be ratified by the New Zealand Artistic Roller Sports Committee, notified to the NZFRS Board Secretary and added to the current list of registered Judges. All applicants will be sent a copy of the current study guide and current Artistic Rules and Regulations.

19.00

ARTISTIC JUDGES EXAMINATIONS

19.01.00

The New Zealand Artistic Roller Sports Committee will appoint examiners for each discipline in artistic skating. They will comprise a Chief Examiner for each discipline plus a Chief Marker. They will be responsible to ensure examination papers for each Class of commission are up to date.

19.01.01

Following receipt of the completed examination paper and within seven (7) days, the Chief Examiner will forward the paper to the Chief Marker for marking. The paper should be returned to the Chief Examiner in a timely manner, where the marking of the paper will be evaluated and a decision as to pass or fail arrived at.

19.01.02

The decision will then be forwarded to the New Zealand Artistic Roller Sports Committee for confirmation and the candidate will be advised of the outcome with a written report.

- a) For all practical examinations the New Zealand Artistic Roller Sports Committee will arrange with the Examiner of each discipline for these to take place.
- b) A report on any practical examination will be given verbally to the candidate and in writing to the Convenor of the Artistic Officials, who will on completion of the Commission requirements forward the result to the New

20.00 REFEREES COMMISSION

20.01 To obtain a Referee's Commission the candidate must:

1. Be a minimum of eighteen (18) years of age.
2. Have an individual NZFRS Registration and be a member of a NZFRS affiliated body.
3. Pass a written examination as set by the New Zealand Artistic Roller Sports Committee.

20.01.01 Duties and Powers of Referee

- The Referee should ensure that the order of skating has been drawn.
- For championships; to ensure the draw of figures and dances, where required, has been done.
- The Referee will be responsible to ensure that the skating surface, music and Judges areas are ready for the event to start.
- To settle all disputes and arguments having any bearing on the conduct or result of the competition.
- To oversee the competition and to see that rules laid down by World Skate and NZFRS are adhered to. Timing of warm up and program duration will be the responsibility of the Referee.

20.01.02 The Referee may:

- Modify the programme, in consultation with the Championship Manager if these modifications are in the interest of the sport and not contrary to the rules.
- If necessary, exclude competitors either before or during the competition. Replace officials of all kinds.
- Replace Judges, TO's, when prevented by unforeseen circumstances from continuing to exercise their functions.
- Allow skaters who have been hindered through no fault of their own to allow a re-skate.

20.01.03 The decisions of the Referee are final.

20.01.04 When judging within the White System, the Referee has the right to ask a Judge if they wish to hold to their marking. Where the variation in marks is more than one whole mark from the highest to lowest mark being awarded, the Judge or Judges that are of greater variance from the majority of the panel may be approached by the Referee. In this instance the Referee must ascertain the reasons as to why the Judge/Judges in question are at variance. If an adequate reason is not given the Referee should request that the marks be brought within the allowed range. If the Judge/Judges still wish to hold to their marks the Referee will then request the reasons in writing and will give a full report to the contest director and the New Zealand Artistic Roller Sports Committee at the completion of the event.

20.01.04.01 In the (30) Thirty days following the competition the Referee will send a detailed report to the New Zealand Artistic Roller Sports Committee mentioning specially any flagrant contradiction as well as his/her opinion of the organisation.

20.01.05 At their discretion, before a competition starts the Referee may draw the attention of the Judges to rules on duties of Judges and rules on awarding marks.

21.00 ARTISTIC CALCULATOR & DATA OPERATOR COMMISSIONS

All applicants for commissions must have a current NZFRS registration card and be a registered member of a Club and SkateNZ. All applicants must register their interest with the NZ Academy of Officials as a Calculator/DO Learner and have completed the Licence to Learn Workbook.

21.01 Candidates who wish to be involved in Artistic Calculating and Data Operating are required to express their interest to the New Zealand Artistic Officials Convenor and/or the New Zealand Artistic Roller Sports Committee who in turn will advise the Chief Calculator.

The Chief Calculator will then contact the candidate to set up training by a commissioned calculator/data operator in their area.

Examining of calculators and data operators will take place at a New Zealand Championships (or another competition approved by the Chief Calculator) under the jurisdiction of the Chief Calculator. The Chief Calculator will make recommendations based on examination to the New Zealand Artistic Roller Sports Committee.

21.01.01 The three classes of NZFRS Artistic Competitive Calculators commissions are:

Class 1: awarded to those who are capable of running a meet i.e. prepare paperwork, be proficient with rules, set up electronically and calculate electronically.

Class 2: awarded to those who are able to calculate an event from start to finish both manually and electronically.

Class 3: awarded to those who have shown an interest and have a general knowledge of the calculating system and carried out duties as a caller.

21.02 The two classes of NZFRS Artistic Data Operator commissions are:

Data Operator 1: May DO at all SkateNZ sanctioned events. To become accredited as a DO 1 the candidate must sit a multi-discipline exam and practical assessment once confirmed ready by the Chief Calculator.

Data Operator 2: May DO under supervision of DO 1 or DO Intl at some SkateNZ sanctioned events as directed by the Chief Calculator. A DO2 must first complete a program of self study that covers all disciplines. To become accredited as a DEO 2 the candidate must sit a multi-discipline exam and practical assessment once confirmed ready by the Chief Calculator.

22.00 VALIDITY OF COMMISSIONS

22.01 Artistic judges and calculators' commissions will be valid from 1 July to 30 June each year. Artistic TO's and Calculators must renew their registration and commission with the NZFRS from 1 July each year. Failure to renew a commission by 1 October will result in that commission registered as inactive.

22.02 Any commission inactive for a period of two (2) years will cause that commission to be downgraded to a Class 4 commission for Judges and a Class 3 commission for Calculators. This will necessitate the holder of the commission to apply and re-sit any commission examinations to gain higher commissions.

Any commissions inactive for a period of three years will cause that commission to be struck from the list of artistic judging and calculating commissions. It is essential, that to retain their commissions, artistic judges and calculators must use them. It is prudent that judges and calculators maintain a work record of events and contests they officiate at as well as ensuring they attend any available seminars conducted on a local or national basis.

22.03 Loss of Commission/Resignation

Commission may be resigned in writing at any time and will be effective upon receipt by the New Zealand Artistic Roller Sports Committee.

22.03.01 The New Zealand Artistic Roller Sports Committee reserve the right to question officials about activities at National and International events which may result in loss or suspension of his/her commissions.

23.00 ARTISTIC ANNOUNCERS

23.01 All applicants for NZFRS commissions must have a current NZFRS registration card and be a registered member of a Club and SkateNZ.

23.02 All applicants must register their interest with the NZ Academy of Officials as an Announcer Learner and have completed the Licence to Learn Workbook.

23.03 All announcers' progression will be approved on a case-by-case basis by the Chief Announcer and NZ Academy of Officials.

23.04 All announcers must follow protocol as per the Announcers Handbook.

24.00 ARTISTIC COACHES

24.01 The New Zealand Artistic Roller Sports Committee shall have the jurisdiction over the education, examination and commissioning of Artistic Coaches through the New Zealand Academy of Coaches subject to the approval of the Board to which it is responsible.

24.02 The role of the New Zealand Academy of Coaches is to develop a programme of quality and leadership that results in excellence on the international and domestic stage at all levels for our athletes as outlined in the New Zealand Artistic Roller Sports Committee New Zealand Academy of Coaches Plan. Any registered member of the Federation may become an Accredited Coach providing he/she meets the requirements listed in the Artistic Coach Accreditation Manual.

24.03 Dress Code: During competition and official trainings, coaches at the rink side must be casual but ELEGANT attire. Shorts or skirts, if worn, should be knee length or longer; sleeveless shirts are not allowed. Stiletto heels cannot be worn on the skating surface.

Refer to World Skate Artistic Technical Committee – Rules for Artistic Skating Competitions – General.

24.04 Behaviour: Coaches are to conduct themselves in a professional manner during competition and official training. Shouting and instructing skaters at the side of the rink during any competition is not allowed. If this happens the coach involved will be removed from the rink and the skater may be penalised.

24.05 Responsibility: All coaches should be well versed with the Artistic Rules and Regulations, World Skate Artistic Regulation Rule Books and the current Artistic

Requirements schedule issued yearly by the New Zealand Artistic Roller Sports Committee.

24.05.01 It is the coach's responsibility to ensure that they are on their club mailing list to receive all updated correspondence relating to Artistic skating, especially Newsflashes from the New Zealand Artistic Roller Sports Committee. They should also regularly check the appropriate websites for updated information nzartisticrollersports.co.nz and World Skate <https://www.worldskate.org/artistic/about/regulations.html>

24.06 Coaches phone Policy: All devices should be on silent mode within the competition venue, (including marshalling areas). Coaches may use their devices phones discretely for professional use while in the marshalling area.

24.06.01 **Virtual Coaching Policy:** In the event a skaters' coach cannot be physically present at a competition, the following virtual coaching policy will apply:

- Virtual coaches must hold the relevant coaching accreditation to be coaching in the marshalling area during that event at the specific regional or above competition.
- The stand-in coach (holding the device) must hold a CAC accreditation or above at regional competitions, or an SSL1 (or higher) accreditation in any discipline at area or above competitions. It is the stand-in coaches responsibility to ensure that the use of virtual coaching does not impact others.
- The device must be on silent, use of headphones is required by the stand-in coach and/or skater i.e. no audio (coaches instructions) should be heard at any time from the device.
- During official trainings, official warm up & competition, the virtual coach is only to communicate to the stand-in coach, through the use of headphones. The stand-in coach shall then communicate feedback to the skater in a discrete manner.
- During offskate warm up, offskate cold down & any seated waiting periods, the virtual coach may communicate to the skater, through the use of headphones.
- Stand-in coach should take care to only film the skater being coached by the virtual coach.

24.07 Communication with officials: Coaches are not allowed to send comments, questions or complaints via messages through any kind of chat, direct messaging or social media apps to officials involved in competition. If this happens the coach's skaters will be eliminated from the competition. Refer to World Skate Rules for Artistic Skating Competitions - General 2025 - 2.34 Improper public comments or behavior.

24.08 Floor Etiquette: At any competition floor etiquette is to be recognised during figure training and warm up times. This includes no walking over the figurelines and standing inside the figure circles, no obstructing other skaters, coaches or officials taking part in the training/event.

25.00 **VALIDITY OF COACHING ACCREDITATIONS**

25.01 To retain validity of any accreditation, a coach must be a financial member of the NZFRS, a financial member of an NZFRS affiliated Club, and renew their accreditations annually according to the NZAC Artistic Coach Accreditation Manual.

- 25.02** All coaches are required to complete and abide by the Sport NZ - Coaches' Code of Ethics, World Skate Code of Conduct & Ethics 2022, and World Skate Safeguarding Policy.
- 25.02.01** Failure to comply with these regulations may result in disciplinary action or de-accreditation.
Refer NZFRS By-Laws 9.01 Code of Conduct at NZFRS Events, NZFRS Policy 3.05 Discipline Procedure and World Skate General <https://worldskate.org/about/documents/category/304-world-skate-charters.html>
- 25.03** Each CAC, Sports Specific Level 1 and Level 2 accreditation issued by the New Zealand Artistic Roller Sports Committee is subject to annual updating requirements to remain valid. The annual updating requirements are laid out in the NZAC Artistic Coach Accreditation Manual, and are due by the 1st of January each year.
- 25.04** If an accredited coach fails to complete the annual updating requirements for a CAC, SSL1 or SSL2 coaching accreditation by the 1st of January each year, their accreditation will become inactive and they will have their relative access to the marshalling area restricted. Any coaches with an inactive accreditation will need to apply for RPL to the NZ Academy of Coaches and the NZFRS Artistic Roller Sports Committee via the processes outlined in the NZAC Artistic Coach Accreditation Manual.
- 25.04.01** Any accreditation that remains inactive for 4 (four) consecutive years or longer will be considered invalid and RPL will not be applicable, requiring the coach to start their accreditation process from the beginning.